

Magic Treehouse Series List In Order

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DISCOVERING THE MAGIC TREEHOUSE SERIES: A COMPLETE READING ORDER GUIDE

For decades, the Magic Treehouse series has captivated young readers around the world, blending history, adventure, and a touch of fantasy into stories that spark curiosity and a love for reading. Created by Mary Pope Osborne, this beloved book series follows siblings Jack and Annie as they discover a magical treehouse filled with books that transport them through time and space. Whether you are a parent looking for the perfect reading list for your child, a teacher building a classroom library, or a nostalgic adult revisiting a childhood treasure, knowing the Magic Treehouse series list in order is essential for experiencing the full journey.

This guide provides a thorough walkthrough of the Magic Treehouse series list in order, including the main adventures, the Merlin Missions, and the nonfiction Fact Trackers. By the end, you will have a clear roadmap to every book in the series and a deeper appreciation for why these stories continue to enchant millions of readers.

THE MAIN MAGIC TREEHOUSE SERIES: BOOKS 1 THROUGH 28

The original series begins with Jack and Annie discovering the treehouse in the woods near their home in Frog Creek, Pennsylvania. Each book takes them on a new time-traveling adventure, often tied to a specific historical event or cultural moment. Here is the Magic Treehouse series list in order for the core adventures.

Books 1 to 8: The First Adventures

The early books establish the rhythm of the series. Jack, the cautious researcher, and Annie, the brave and intuitive sister, learn to navigate the treehouse and its mysterious owner, Morgan le Fay.

- **Book 1: Dinosaurs Before Dark** – Jack and Annie travel back to the time of dinosaurs and encounter a Pteranodon, a Triceratops, and a fearsome Tyrannosaurus rex.
- **Book 2: The Knight at Dawn** – The siblings visit a medieval castle, where they explore a banquet hall, a dungeon, and a secret passage while avoiding a knight.
- **Book 3: Mummies in the Morning** – Ancient Egypt comes to life as Jack and Annie enter a pyramid, decode hieroglyphics, and meet a ghostly queen.
- **Book 4: Pirates Past Noon** – A pirate adventure on a deserted island introduces them to Captain Bones and a hidden treasure.
- **Book 5: Night of the Ninjas** – The pair travels to ancient Japan, where they learn the ways of ninjas and discover the power of silence and discipline.
- **Book 6: Afternoon on the Amazon** – The Amazon rainforest presents challenges like piranhas, army ants, and

- a jaguar, teaching them about the natural world.
- **Book 7: Sunset of the Sabertooth** – The Ice Age brings encounters with sabertooth tigers, woolly mammoths, and early human cave dwellers.
- **Book 8: Midnight on the Moon** – A space adventure takes them to a future moon base, where they experience zero gravity and a lunar eclipse.

Books 9 to 16: Expanding the World

As the series progresses, the adventures grow more complex, introducing new challenges and deeper historical contexts.

- **Book 9: Dolphins at Daybreak** – An underwater exploration in a coral reef leads to encounters with dolphins, a giant squid, and a mini-submarine.
- **Book 10: Ghost Town at Sundown** – The Wild West comes alive with cowboys, a mustang, and a ghostly cowboy named Slim.
- **Book 11: Lions at Lunchtime** – The African savanna offers lessons about lions, zebras, and the importance of helping others.
- **Book 12: Polar Bears Past Bedtime** – The Arctic tundra introduces polar bears, seal hunters, and the Northern Lights.
- **Book 13: Vacation Under the Volcano** – Ancient Pompeii presents a race against time as Mount Vesuvius erupts.
- **Book 14: Day of the Dragon King** – Ancient China under the Qin Dynasty features the Great Wall and the Terracotta Army.
- **Book 15: Viking Ships at Sunrise** – The siblings travel to a medieval Irish monastery threatened by Viking raiders.
- **Book 16: Hour of the Olympics** – Ancient Greece and the original Olympic Games teach lessons about sportsmanship and honor.

Books 17 to 24: Deeper Quests

These books introduce Merlin the Magician, who gives Jack and Annie more challenging missions that require wisdom and courage.

- **Book 17: Tonight on the Titanic** – The doomed ocean liner becomes a setting for helping a young boy find his family.
- **Book 18: Buffalo Before Breakfast** – The Great Plains and the Lakota people offer lessons about respect for nature and culture.
- **Book 19: Tigers at Twilight** – The jungles of India feature Bengal tigers, monkeys, and a python.
- **Book 20: Dingoes at Dinnertime** – The Australian outback introduces kangaroos, koalas, and a lost baby wallaby.
- **Book 21: Civil War on Sunday** – The American Civil War

becomes a lesson in compassion and the human cost of conflict.

- **Book 22: Revolutionary War on Wednesday** – The American Revolution places Jack and Annie in the middle of George Washington’s crossing of the Delaware.
- **Book 23: Twister on Tuesday** – Life on the American prairie in the 1870s includes a schoolhouse, a one-room schoolteacher, and a tornado.
- **Book 24: Earthquake in the Early Morning** – The 1906 San Francisco earthquake tests their resourcefulness and bravery.

Books 25 to 28: Final Core Adventures

The original series concludes with books that tie up the early story arcs and prepare readers for the Merlin Missions.

- **Book 25: Stage Fright on a Summer Night** – Elizabethan England and the Globe Theatre introduce Shakespeare and the magic of theater.
- **Book 26: Good Morning, Gorillas** – The African rainforest and a family of gorillas teach gentleness and communication.
- **Book 27: Thanksgiving on Thursday** – The first Thanksgiving offers a story of gratitude and cooperation between Pilgrims and Wampanoag people.
- **Book 28: High Tide in Hawaii** – The islands of Hawaii in the 1800s feature surfing, volcanoes, and the importance of saying goodbye.

MAGIC TREEHOUSE MERLIN MISSIONS: BOOKS 29 TO 55

After the first 28 books, the series transitions to longer, more advanced stories under the banner of Merlin Missions. These books are designed for readers who are ready for more complex plots and deeper historical themes. The Magic Treehouse series list in order continues with these titles.

Merlin Missions Books 29 to 40

- **Book 29: Christmas in Camelot** – Jack and Annie travel to a frozen Camelot on a quest to save the kingdom from a spell.
- **Book 30: Haunted Castle on Hallows Eve** – A castle in Transylvania leads to encounters with bats, a wizard, and a mysterious invitation.
- **Book 31: Summer of the Sea Serpent** – An underwater quest for a magical sword involves selkies and a sea serpent.
- **Book 32: Winter of the Ice Wizard** – The North Pole and an ice wizard challenge the siblings to break a curse.
- **Book 33: Carnival at Candlelight** – Renaissance Venice features a magical carnival and a flood.
- **Book 34: Season of the Sandstorms** – The Middle East desert and the city of Baghdad during its golden age teach about knowledge and preservation.
- **Book 35: Night of the New Magicians** – The 1889 Paris World’s Fair introduces Thomas Edison and other inventors.
- **Book 36: Blizzard of the Blue Moon** – New York City

during the Great Depression involves a missing unicorn and a magical spell.

- **Book 37: Dragon of the Red Dawn** – The Edo period in Japan brings samurai culture and a dragon quest.
- **Book 38: Monday with a Mad Genius** – Leonardo da Vinci in Renaissance Italy inspires creativity and invention.
- **Book 39: Dark Day in the Deep Sea** – An oceanographic expedition in the 19th century explores the deep ocean.
- **Book 40: Eve of the Emperor Penguin** – Antarctica and emperor penguins teach about survival and teamwork.

Merlin Missions Books 41 to 55

- **Book 41: Moonlight on the Magic Flute** – 18th-century Vienna and Mozart’s opera come alive.
- **Book 42: A Good Night for Ghosts** – New Orleans during the 1900s introduces jazz music and ghostly encounters.
- **Book 43: Leprechaun in Late Winter** – 19th-century Ireland features a leprechaun, a horse, and a quest for happiness.
- **Book 44: A Ghost Tale for Christmas Time** – Victorian London and Charles Dickens inspire a Christmas miracle.
- **Book 45: A Crazy Day with Cobras** – India under the Mughal Empire offers a journey through a jungle and a palace.
- **Book 46: Dogs in the Dead of Night** – The Swiss Alps and the Saint Bernard dogs help rescue a lost family.
- **Book 47: Abe Lincoln at Last** – The White House during the Civil War allows Jack and Annie to meet Abraham Lincoln.
- **Book 48: A Perfect Time for Pandas** – Modern China and the Wolong Giant Panda Reserve focus on conservation.
- **Book 49: Stallion by Starlight** – Ancient Greece and the conquests of Alexander the Great involve a wild stallion.
- **Book 50: Hurry Up, Houdini!** – Coney Island and the legendary magician Harry Houdini.
- **Book 51: High Time for Heroes** – 19th-century Africa and the explorer David Livingstone.
- **Book 52: Soccer on Sunday** – The 1970 soccer World Cup in Mexico City.
- **Book 53: Shadow of the Shark** – Ancient Mayan civilization and the Caribbean Sea.
- **Book 54: Balto of the Blue Dawn** – The 1925 serum run to Nome, Alaska, led by the dog Balto.
- **Book 55: Night of the Ninth Dragon** – Camelot returns as the siblings face their final Merlin mission.

MAGIC TREEHOUSE FACT TRACKERS: NONFICTION COMPANIONS

For readers who want to delve deeper into the historical and scientific topics explored in the stories, Mary Pope Osborne and her husband, Will Osborne, created the Fact Tracker series. These nonfiction books are perfect companions to the fictional adventures. When reviewing the Magic Treehouse series list in order, consider pairing each adventure with its corresponding Fact Tracker for a richer learning experience.

Some popular Fact Trackers include *Dinosaurs* (paired with Book 1), *Knights and Castles* (with Book 2), *Mummies and Pyramids* (with Book 3), *Pirates* (with Book 4), and *Space* (with Book 8). Each Fact Tracker provides photographs, illustrations, and

additional facts that complement the story without repeating it.

WHY THE MAGIC TREEHOUSE SERIES LIST IN ORDER MATTERS

Reading the series in the correct order enhances the experience for several reasons. First, character development unfolds

naturally. Jack and Annie grow from curious children into confident problem-solvers, and their relationship deepens with each adventure. Second, the magical treehouse itself evolves. In early books, the treehouse is a simple time machine. Later, it becomes a gateway to more complex missions guided by Merlin. Third, the historical settings build on each other. A child who reads