

---

# How To Draw Cool Drawings

---

*How To Draw Cool  
Drawings*

*Downloaded from  
[www.everybodystreet.com](http://www.everybodystreet.com)  
by Cohen & Bradshaw*

---

## UNLOCK YOUR INNER ARTIST: THE COMPLETE GUIDE ON HOW TO DRAW COOL DRAWINGS

---

Everyone has admired a stunning piece of artwork at some point and wondered, "How did they do that?" The thought of creating something visually impressive from a blank page can feel both exciting and intimidating. Whether you are a complete beginner picking up a pencil for the first time or someone looking to

break out of a creative rut, the journey of learning **how to draw cool drawings** is one of the most rewarding skills you can develop. The good news is that you do not need innate talent to create impressive art. You only need the right mindset, a few core techniques, and a willingness to practice. This guide will walk you through practical steps, from mastering the fundamentals to developing your unique style, so you can confidently turn your imagination into reality.

---

## WHY THAT MATTERS

---

Before diving into techniques, it is important to address what "cool" actually means. A cool drawing to one person might be a hyper-realistic portrait, while to another, it might be a minimalist line drawing of a cat or a futuristic robot. The first step in learning **how to draw cool drawings** is to define what *you* find cool. This is your creative compass. Spend ten minutes browsing art on platforms like Pinterest, Instagram, or DeviantArt. Save images that genuinely excite you. Look for patterns in what you save. Do you lean toward fantasy creatures, urban landscapes, cartoon characters, or abstract shapes? Identifying your taste

gives you a direction and keeps you motivated when the learning process gets challenging.

## ESSENTIAL TOOLS: STARTING SIMPLE

---

You do not need an expensive studio to start drawing. In fact, limiting your tools can actually accelerate your learning. Here is a simple starter kit that covers everything you need:

- **A Sketchbook:** Choose one with medium-weight paper that can handle erasing. A spiral-bound book is great because it lays flat.
- **Pencils:** A standard HB pencil is fine to start. As you progress, add a 2B (for darker lines) and a 4H (for light, precise lines).

- **Eraser:** A standard pink eraser works, but a kneaded eraser is better. It can be molded into a point for highlights and lifts graphite without smudging.
- **Sharpener:** A sharp pencil is essential for detail work. Do not underestimate the power of a good handheld sharpener.

Once you are comfortable, you can explore pens, markers, charcoal, or digital tablets. But for the purpose of learning the fundamentals, a pencil and paper are perfect.

---

## MASTERING THE CORE FOUNDATIONS

---

Every impressive drawing, no matter how complex, is built on a few

fundamental skills. If you skip these, your drawings will likely feel flat or awkward. Focus on these four pillars to make your work look professional.

# 1. Understanding Line Quality

Many beginners draw with "hairy" lines, meaning they sketch with many short, overlapping strokes. While this is normal at first, learning to draw confident, clean lines is the first step toward cool drawings. Practice drawing long, smooth lines from your shoulder, not your wrist. Try drawing parallel lines, curved lines, and spirals in one continuous motion. A single, confident line almost always looks better than a shaky one that has

been traced ten times.

## 2. The Power of Shapes and Construction

The most complex drawing in the world is just a collection of simple shapes arranged correctly. If you want to draw a cool dragon, do not start with the scales or the eye. Start with circles, ovals, and triangles to map out the body, head, and wings. This is called "construction." It acts as the skeleton of your drawing. Once the basic shapes look right, you can add details. This technique is what separates professional artists from

beginners. Learning **how to draw cool drawings** starts with seeing the world as a series of basic geometric forms.

## 3. Value and Shading

Value refers to how light or dark an area is. Shading is what gives your drawing volume and makes it look three-dimensional. Without shading, a drawing of a ball is just a circle. With shading, it becomes a sphere. Practice creating a value scale from white to black with five distinct steps. Then, apply this to simple objects like an egg or a cup. Notice where the light hits and where the shadows fall. Mastering shading is the quickest way to make your drawings

look "cool" and realistic.

## 4. Perspective Basics

Perspective is what creates the illusion of depth and space on a flat piece of paper. The simplest form is one-point perspective. Imagine a road vanishing to a single point on the horizon. Start by drawing a horizon line and a vanishing point. Then, draw a simple road or a row of telephone poles that get smaller as they approach that point. This instantly adds a dramatic, professional feel to any scene.

---

### DEVELOPING A CREATIVE

### MINDSET

---

Technique is only half the battle. The other half is the mental game. Many people give up because they compare their first attempts to the polished work of professionals. Here is how to keep your mindset healthy and your creativity flowing.

## Embrace the "Ugly Phase"

Every drawing goes through an ugly phase. This is the stage where the shapes are blocking in, the proportions look weird, and nothing seems right. This is normal. Do not erase and start over. Push through it. Nine times out of ten,

the drawing will come together as you add more detail and shading. Learning **how to draw cool drawings** means learning to trust the process.

## Practice with Purpose

Mindless doodling is relaxing, but it does not build skill. To improve, you need intentional practice. This means working on a specific weakness, like drawing hands, drawing in perspective, or shading metal surfaces. Set a timer for 15 minutes and draw nothing but circles or cubes. This type of focused repetition is what builds true skill.

## Use References (The Right Way)

There is a myth that "real artists" draw from imagination alone. This is false. Even the best artists use references. The key is not to copy the reference exactly, but to use it as a source of information. If you are drawing a cool motorcycle, look at photos to understand how the wheels connect to the frame. Use references to learn anatomy, lighting, and texture. Over time, you will internalize this information and be able to use it more freely from imagination.

---

### CREATIVE PROMPTS AND STYLES

## TO EXPLORE

---

Sometimes, the hardest part is knowing what to draw. Here are several directions you can take to keep your practice fresh and exciting.

# Character Design

Creating an original character is one of the most fun ways to draw. Start by defining a personality. Are they a brave knight, a sneaky spy, or a friendly alien? The personality will guide your design choices. Exaggerate features to make the character more interesting. A big head can make a character look cute; a sharp jaw and broad shoulders can make them look strong. Practice drawing the same character from different angles

and with different expressions.

# Fantasy and Sci-Fi Worlds

Drawing landscapes from your imagination is a great way to build cool drawings. Start with a simple horizon line and add mountains, castles, or spaceships. Use geometric shapes for buildings and organic curves for nature. Add atmospheric perspective by making distant objects lighter and less detailed. This instantly adds depth and a sense of scale to your worlds.

# Stylized Animals

Animals are a classic subject. Instead of trying to achieve photo-realism, lean into a style. Geometric animals made of triangles and squares look very modern and cool. Alternatively, try "kawaii" style animals with oversized heads and tiny bodies for a cute effect. This is a great way to practice simplification, which is a key skill for all drawing.

# Abstract and Pattern Art

Cool drawings do not have to represent anything real. Abstract art is about composition, color, and flow. Create a

Zentangle by dividing a shape into sections and filling each section with a different repetitive pattern. This type of drawing is meditative, highly forgiving, and always produces visually interesting results. It is also an excellent way to build confidence with line work.

---

## BUILDING A DAILY DRAWING HABIT

---

You cannot learn to draw by reading about it. You have to do it. The single most effective way to get better is to draw a little bit every day. Here is a simple routine that works for even the busiest people.

1. **Warm-up (2-5 minutes):** Fill a page with circles, ellipses, straight lines, and basic shading gradients.

This loosens up your hand.

2. **Study (10 minutes):** Pick one thing from this article and practice it. For example, draw five cubes in one-point perspective.
3. **Free Draw (10 minutes):** Draw something that feels fun. It can be a character, a flower, or just a doodle.

This 25-minute routine is far more effective than a single three-hour session once a week. Consistency beats intensity every time when learning **how to draw cool drawings**.

---

## LEVERAGING DIGITAL TOOLS

---

Once you are comfortable with traditional pencil and paper, consider exploring digital drawing. Programs like

Procreate, Krita, or Adobe Fresco offer incredible flexibility. You can undo mistakes instantly, use unlimited layers, and experiment with brushes that mimic paint, ink, or charcoal. Digital tools can speed up your learning because they remove the fear of "ruining" a drawing. However, remember that the fundamentals you learned on paper are exactly the same on a screen. The tool changes, but the skill set does not.

---

## COMMON MISTAKES AND HOW TO FIX THEM

---

Being aware of common pitfalls will help you avoid frustration.

- **Mistake: Starting with details.**  
Fix: Start with the large, basic shapes. Details come last.

- **Mistake: Pressing too hard.** Fix: Use a light touch. It is easier to erase and adjust light lines.
- **Mistake: Avoiding difficult subjects.** Fix: Draw what scares you. If you are bad at hands, draw a hundred hands. This is how you grow.
- **Mistake: Comparing yourself to others.** Fix: Only compare your current work to your past work. Focus on your own progress.

---

## CONCLUSION: YOUR JOURNEY STARTS NOW

---

Learning **how to draw cool drawings**

is not a destination; it is a continuous journey of observation, practice, and creative expression. You now have the foundational knowledge to start. You know the tools you need, the techniques to focus on, and the mindset required to push through challenges. The only thing left is to pick up your pencil and make the first mark. Do not wait for inspiration to strike. Create the habit, and the inspiration will follow. Your sketchbook is waiting. Fill it with confident lines, bold experiments, and the unique vision that only you can bring to the world. The most powerful tool you have is not a fancy pencil or a digital tablet; it is your willingness to start.